

Menu System

Bug Fixes

- Fixed a stack overflow issue which would cause the system to freeze.
- 'Quick Starting' from a 'Search' will now show the EXTDSP mode being executed.
- Fixed a bug where firmware updates weren't being applied should there be no directories on the SD Card.
- The timing of the MemCard Pro interrupts was adjusted.
- Fixed a bug where the MemCard Pro library would sometimes corrupt cartridges.
- The MemCard Pro assembly object code has been revised and is now open source on our GitHub account.
- The SD Card cluster size warning dialog window will now stay closed and no longer keep repeatedly opening.
- Compiler cast fixes.

ARM/FPGA Changes

- "Tomb Raider" will no longer randomly freeze.
- "Marvel Vs. CAPCOM – Clash of Superheroes" will no longer randomly freeze.
- Seek timing and delay adjustments (fixes "Driver: You are The Wheelman").
- Interrupt handler adjustment (fixes "Gokujou Parodius Da! Deluxe Pack").

Memory Card Manager

Bug Fixes

- The "Copy to PSIO SD Card" position was incorrect and the option is now disabled.
- If the SD Card is ejected, you can no longer return back to the Menu System until it is reinserted.

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